The Chronicles of Narnia: The Lion, the Witch and the Wardrobe is a grand-scale, epic adventure set in a breath-taking world at the limits of imagination. Faithfully adapted from C.S. Lewis’ timeless novel, it tells the story of four siblings – Lucy, Edmund, Susan, and Peter – sent to live on the estate of a mysterious professor to escape the horrors of the WWII bombing of London. The youngest child, Lucy, accidentally discovers the world of Narnia while playing a game of hide-and-seek. She soon encourages her brothers and sister to journey through the open back of a magical wardrobe to travel to Narnia with her. Narnia is a charming, once-peaceful land inhabited by talking beasts, dwarfs, fauns, centaurs and giants. It has become a world cursed with eternal winter by the evil, but beautiful White Witch Jadis. Under the guidance of a noble and mystical ruler, the magnificent lion Aslan, the children fight to overcome Jadis’ powerful hold over Narnia in a spectacular, climactic battle destined to free Narnia from the icy spell forever.

To bring this spectacular story to life, the C.S. Lewis Estate has partnered with Walden Media, producers of Holes and Because of Winn-Dixie and with the Walt Disney Studios. The world-class creative team behind the production was selected with great care, and could be considered one of the most talented groups of people ever assembled on a single movie project.

DIRECTOR, PRODUCER, SCREENWRITERS The Chronicles of Narnia: The Lion, the Witch and the Wardrobe will be directed by Andrew Adamson, the visionary behind Shrek, the box-office smash, and Academy Award®-winner Shrek 2. The producer is Mark Johnson, Academy Award®-winning producer of Rain Man, and other films. The screenplay is by Ann Peacock and Andrew Adamson and Christopher Marcus & Stephen McFeeley (credits not final).

SPECIAL EFFECTS AND CREATURE BUILDERS Weta Workshop of New Zealand, the multi-award-winning team behind the special effects and creatures in the Lord of the Rings series, have relished the challenge of inventing over forty different species of creatures for this production.

THE NOVEL This film will draw readers of all ages to the timeless novel on which it is based. Many will read the novel for the first time. Others will return as to an old friend, mingling new images from the film with a lifetime of impressions drawn from the book itself.

EDUCATIONAL AND LIBRARY SUPPORT Walden Media, HarperCollins and the Walt Disney Company are collaborating to provide a comprehensive educational and library program, designed to support in-school reading of the novel and providing an introduction to the world of Narnia and the life of C.S. Lewis.
C. S. Lewis, author of *The Chronicles of Narnia*, a series of seven books including *The Lion, the Witch and the Wardrobe*, was born on November 29, 1898 in Belfast, Northern Ireland. He had one brother named Warren. When they were young, the two boys played games and wrote stories about make-believe worlds. They played in a large, carved wardrobe that their grandfather had built out of oak. C.S. Lewis went to college at Oxford University outside of London, England and became a professor there, and then at England’s Cambridge University. The first book that C.S. Lewis wrote for children was titled *The Lion, the Witch and the Wardrobe*. Six other books about Narnia followed, and children around the world began writing C.S. Lewis letters, asking him questions and sending their drawings of Narnia characters. Lewis always replied to his young letter writers. Here are two examples of his letters.

**Dear Joan . . .**

I am so glad you like the Narnian books, and it was nice of you to tell me. There are to be seven stories altogether. The ones which have already come out are:

1. *The Lion, the Witch and the Wardrobe*
2. *Prince Caspian*
3. *The Voyage of the Dawn Treader*
4. *The Silver Chair*
5. *The Horse and His Boy* (will be out and the 6th, *The Magician’s Nephew* has already gone to the printer. (You have no idea how long it takes getting a book printed.) The 7th is not written, but only in pen-and-ink, and I have not quite decided yet what to call it. Sometimes I think of calling it *The King of Narnia*, and some times, *Night Falls on Narnia*. Which do you think sounds best?

I was at a Zoo last week and saw the real lions.

Yours ever,
C.S. Lewis

**Dear Denise,**

I am delighted to hear that you liked the Narnian books. There is a map at the end of some of them in some editions. But why not do one yourself! And why not write stories for yourself to fill up the gaps in Narnian history? I’ve left you plenty of hints – especially where Lucy and the Unicorn are talking...I feel I have done all I can!

All good wishes,

Yours,
C.S. Lewis
The World of Narnia

Use this map to find your way through the world of Narnia. Find the locations of the places and events you read about. See if you can find:

- Cair Paravel
- The Stone Table
- The Western Woods
- The Lantern Waste
- The Great River
- The Fords of Beruna

You can also draw your own map of Narnia, showing places and characters you think are important. Keep on the lookout for the White Stag!
Imagine... living in a big city and being told one day that you are being sent away. You don’t know to where, or for how long, and neither do your parents. You’re being sent away because your city is going to be bombed.

You’ll be heading to a place in the country where you’ve never been before, staying with people you’ve never met. You don’t even know whether they like children! You have a small lunch sack, a gas mask, and a postcard ready to send home to tell your parents where you are. If you’re lucky, you’ll get to stay with your brothers and sisters.

To all your worried feelings, add the threat of war and the fear of attack, and you might be a bit closer to feeling what Peter, Susan, Edmund, and Lucy probably felt standing on a train platform in London, England, waiting, with thousands of other British children, to travel into the unknown.

In 1939, with war about to break out between England and Germany, the British government expected major attacks by air on all of Britain’s cities. Children were evacuated from the city to the safety of the countryside, where bombing would probably not occur. (Evacuation means “moving people away from danger.”) Evacuations began September 3rd, 1939 – the day England declared war on Germany. A total of 827,000 school children were evacuated, along with 103,000 teachers and helpers. 524,000 more children under school age went with their mothers.

In the countryside, children were usually met by billeting officers (billet means ‘to provide housing for’) who took them to foster homes, as did volunteers from the Red Cross and other organizations. These adults assisted children with the care and attention they needed. Children went to foster homes on farms, in cottages, and in mansions (where their care might be left to the servants).

C.S. Lewis himself must have been very moved by the evacuations of children, because he and his brother also took several London children seeking safety from the bombing into their country home.

The fantastic experiences that Peter, Susan, Edmund, and Lucy have once they arrive at the old Professor’s house in the country, and the powerful lessons they learn about themselves, are the two most important ingredients of *The Lion, the Witch and the Wardrobe*’s magic –... MAGIC BASED ON REAL LIFE.
In *The Lion, the Witch and the Wardrobe*, Peter is given a special gift—a shield. This is what Peter’s shield looks like:

S

hields are an important part of the history of England and Ireland. Images on shields hold special meaning. Some symbols are on this page. What do the symbols on Peter’s shield stand for?

On a separate paper, write an essay about a time when you were very brave. On another paper, use some of the symbols shown here to draw a shield that represents your bravery.

**SHIELD DESIGNS**

- St. Andrew’s Cross
  - Resolution
  - Resolve

- Roof of a House
  - Protection
  - Faithful Service

- Military Belt
  - Honor

**SHIELD ELEMENTS**

- Holly: Truth
- Fruit: Freedom, Peace
- Cinquefoil: Hope, Joy
- Lion: Peace, Courage, (also, Great Warrior, Chief)
- Leopard: Valiant and Enduring Warrior
- Horse: Readiness for Duty
- Dog: Courage, Fidelity, Loyalty

**BACKGROUND COLORS**

- Gold: Generosity
- Red: Warrior
- Green: Hope
- Orange: Worthwhile Ambition
- Silver or White: Sincerity, Peace
- Blue: Strength, Loyalty
Storyboards help filmmakers think about how their movies will look, scene by scene. Each panel of a storyboard can be thought of as a filmed moment or shot.

Storyboards are usually drawn in pen or pencil. But if you don’t draw or don’t like to, you can use cut-out photos from magazines. Your drawings don’t have to be fancy. You can use basic shapes, stick figures and simple backgrounds. You may want to draw out your scenes on index cards before drawing them onto your storyboards, so you can play around with the order of the scenes if you need to.

When you make your storyboards, you are also showing how a scene might be filmed.

Here is some language used with storyboards:

- **CLOSE-UP SHOT**: A shot in which there is very little room between the person and the camera. The person’s face will usually look very big in a close-up shot.
- **LONG SHOT**: A shot in which there is much distance between a person and the camera, so that the person in a long shot will look very small.
- **LOW CAMERA SHOT**: A camera angle that looks up at the person, making him or her look important and powerful.
- **POV SHOT**: A shot seen from the point of view of a character in a scene.
- **PAN**: A steady sweeping movement from one point in a scene to another. Good for showing where a scene is taking place and often used at the beginning of a scene.

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<th>Storyboards can answer questions like these:</th>
<th>What characters are in a frame of the movie, and how do they move?</th>
<th>How does a scene begin? How does it end?</th>
<th>What are the characters saying to each other? Are they saying anything?</th>
<th>Where does a scene take place?</th>
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**Yours Ever, C.S. Lewis**

**GRADE LEVELS:** 3-6  
**SUBJECTS:** Language Arts, Visual Arts  
**NATIONAL STANDARDS:** Language Arts: NCTE/IRA Standard: 1 Reading for Perspective; Social Studies: NCSS Standard: 1 Understanding and applying media, techniques, and processes.  
**DURATION:** One 45-minute class period  
**MATERIALS:** “YOURS EVER, C.S. LEWIS” Activity Panel, writing and drawing materials.  

**PROCEDURES:**  
1. Read aloud with students the Activity Panel, “YOURS EVER, C.S. LEWIS.”  
2. Encourage students to make inferences about details from Lewis’ life which he used in writing the book.  
3. Invite students to make inferences about the contents of the letters the children might have written to Lewis, based on his letters of reply found on the Activity Panel.  
4. Invite students to respond to the Activity Panel in one of the following ways:  
   • Find out the actual title of the last book in the Narnia series.  
   • Read more of the Narnia books.  
   • Surround the Activity Poster with student drawings of all the Narnia characters.  
   • Make maps of Narnia, just as C.S. Lewis encouraged Denise to do.

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**The World of Narnia**

**GRADE LEVELS:** 3-6  
**SUBJECTS:** Language Arts, Visual Arts  
**DURATION:** One 45-minute class period – and as needed for reference during a unit of study of *The Lion, the Witch and the Wardrobe.*  
**MATERIALS:** Reproduced copies of “The World of Narnia” Activity Panel for each student, copies of the book *The Lion, the Witch and the Wardrobe.*  

**PROCEDURES:**  
1. Distribute a copy of the Activity Panel and a copy of the novel to each student.  
2. As you read the book with your class, invite students to locate the following places on their maps of Narnia and summarize their importance in the story:  
   • Cair Paravel  
   • The Western Woods  
   • The Great River  
   • The Stone Table  
   • The Lantern Waste  
   • The Ford of Beruna  
3. The Great River  
   • The Western Woods  
   • The Stone Table  
   • The Lantern Waste  
   • The Ford of Beruna  
4. When completed, display student shields alongside their “bravery” essays.  
5. Interested students may enjoy interpreting classmates’ shields.

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**Sent Away**

**GRADE LEVELS:** 3-6  
**SUBJECTS:** Language Arts, Social Studies  
**NATIONAL STANDARDS:** Language Arts: NCTE/IRA Standard: 1 Reading for Perspective; Social Studies: NCSS Standard: 5 Individuals, Groups, and Institutions.  
**DURATION:** One 45-minute class period  
**MATERIALS:** “Sent Away” Activity Panel; copy of the book *The Lion, the Witch and the Wardrobe.*  

**PROCEDURES:**  
1. Read aloud with students the opening paragraph of Chapter One (titled “Lucy Looks Into a Wardrobe”).  
2. Read aloud the accompanying non-fiction essay, “SENT AWAY.”  
3. Ask students to discuss whether the contents of “SENT AWAY” expand their understanding of the opening paragraph of the book, and why they think Lewis wrote so little about such a big event.  
4. Invite students to make predictions about what this opening scene suggests about themes found in the rest of the story.

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**Being Brave**

**GRADE LEVELS:** 3-6  
**SUBJECTS:** Language Arts, Social Studies, Character Education and Visual Arts  
**DURATION:** Two 45-minute class periods  
**MATERIALS:** One reproduced copy of the “Being Brave” Activity Panel for each student; copies of the book *The Lion, the Witch and the Wardrobe,* writing and drawing materials.  

**PROCEDURES:**  
1. Distribute a copy of the novel *The Lion, the Witch and the Wardrobe* to each student and invite them to discuss key moments when characters demonstrated bravery, and why they did so.  
2. In the movie script based on the novel, Father Christmas says to the children, “The hope that you have brought us is finally driving this cruel winter from Narnia.” Discuss this line with students and ask: “What are some ways people can bring hope to others? Why might feeling hopeful inspire people to act bravely?”  
3. Invite students to write a first-person narrative about a time when they, too, acted bravely.  
4. Encourage interested students to share their essays with classmates.  
5. Locate the symbol and color from Peter’s shield on the chart to see what is revealed about Peter’s bravery through each scene.  
6. When completed, display student shields alongside their “bravery” essays.  
7. Interested students may enjoy interpreting classmates’ shields.

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**Turning Words Into Pictures**

**GRADE LEVELS:** 3-6  
**SUBJECTS:** Language Arts, Visual Arts  
**DURATION:** Two 45-minute class periods  
**MATERIALS:** “Turning Words Into Pictures” Activity Panel, copies of *The Lion, the Witch and the Wardrobe,* writing and drawing material, two reproduced copies of the “Make Your Own Storyboard” worksheet for each student; old magazines; glue-sticks, scissors, index cards.  

**PROCEDURES:**  
1. Ask students to select their favorite scene from *The Lion, the Witch and the Wardrobe* – the scene in which Father Christmas distributes presents to Peter, Susan, Edmund, and Lucy.  
2. Discuss with students the following:  
   a. the present each child receives – and why;  
   b. the difference between a “tool” and a “toy;”  
   c. the meaning of Father Christmas’s statement, “Bear them well.”  
3. Distribute a copy of the “Being Brave” Activity Panel to each student.  
4. Locate the symbol and color from Peter’s shield on the chart to see what is revealed about Peter’s bravery through each scene.  
5. Invite students to create their own shields using the symbols on the Activity Panel.  
6. When completed, display student shields alongside their “bravery” essays.  
7. Interested students may enjoy interpreting classmates’ shields.

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NO PURCHASE OR FURNIMENT NECESSARY TO ENTER OR WIN. NO PURCHASE IMPROVES ONE'S CHANCES OF WINNING.


1. Eligibility. Sweepstakes is open to legal residents of the 50 United States and the District of Columbia who are registered as members of Walden.com, and who are, at the time of entry, educational professionals, such as teachers, librarians, principals, educational paraprofessionals, district professionals, and other school leaders. Entrants must hold a valid passport at the time of entry, and must be legally able to travel outside of the United States between December 1 – December 15, 2005. Employees, officers, directors, and their immediate family members or those with whom they are domiciled of Sponsor, its parents, subsidiaries, divisions, and affiliates and their respective agents and agents are ineligible. Sweepstakes is void outside of the 50 United States and the District of Columbia and where prohibited by law.

2. How to Enter. No Purchase Necessary. The Employees, officers, directors, members (and their immediate family members or those with whom they are domiciled of Sponsor, its parents, subsidiaries, divisions, and affiliates and their respective agents and agents are ineligible. Sweepstakes is void outside of the 50 United States and the District of Columbia and where prohibited by law. To enter, visit www.walden.com/lwwguide and follow the instructions to register as a Sweepstakes member. Normal Internet access and usage fees imposed by your online service provider will apply. It is your sole responsibility to notify Sponsor in writing if your email address changes. 3. Procedures and Notification of Winners. On or about November 7, 2005, in a random drawing, Sponsor will select a winner from all eligible entries received. Winner will be notified by email, telephone or mail. It is your sole responsibility to notify Sponsor in writing if your email address changes. 4. Prizes. One (1) Grand Prize will be awarded, consisting of a trip for two (2) to the world premiere of THE CHRONICLES OF NARIA: THE LION, THE WITCH AND THE WARDROBE in London, England. Grand Prize trip includes: (i) roundtrip economy airfare for two from an airport in the 50 United States or the District of Columbia to London, England; (ii) three nights hotel accommodations (one standard double occupancy room and room tax only) at the Holiday Inn Kensington Hotel or an equivalent; (iii) meals, ground transportation in London and to and from the air- port and to and from the Premiere. Trip must be completed on dates, times, and to/from airports designated and/or approved by Sponsor. Travel is subject to availability of flights and hotel at time of booking. Airline tickets are subject to terms and conditions stated on tickets. Airline travel may involve connecting flights in other locations. Material restrictions may apply. Unless otherwise indicated herein as being awarded, winner and guest are solely responsible for all expenses associated with prize including, but not limited to, transportation between winner’s home and airport, all local, long distance and international telephone calls, optional sightseeing excursions, laundry service, room service, merchandise, souvenirs, incident- al expenses, travel insurance and all other costs and expenses. Approximate retail value of Grand Prize is $4,500. Actual value of Grand Prize may vary based on hotel rate, airfare, taxes, etc. No substitution, transfer or assignment of prize is allowed, except at Sponsor’s discretion, in which case a prize of comparable retail value will be awarded. 5. Conditions. Sweepstakes is subject to these complete Official Rules. By participating, entrants agree (a) to be bound by these Official Rules and the decisions of Sponsor, which shall be final and binding, and (b) to waive any right to claims for damages, including but not limited to, claims based on publicity rights, invasion of privacy or publicity, and (c) to disclaim any right to punitive, consequential, indirect, or special damages. Sponsor reserves the right to disqualify any entrant that Sponsor believes is tampering with the entry process or the operation of the Sweepstakes, or violating these Official Rules. All federal, state and local laws apply. Applicable federal, state, and local taxes are the responsibility of winners. By entering, all participants assign and transfer to Sponsor all right, title and interest in their entries. All entries become the property of Sponsor and will not be returned. Each entrant grants Sponsor the right to use, copy, edit, publish, promote, broadcast, and otherwise use, in whole or in part, their entries, in any manner without further permission, notice, or compensation. Each entrant grants Sponsor permission to use his/her name and likeness for publicity purposes without further compensation (except where prohibited by law). In the event of a dispute, unauthorized human intervention or other causes beyond the Sponsor’s reasonable control, including but not limited to Acts of God, acts or regulations of any governmental or supra-national authority, war, national emergency, accident, fire, riot, strikes, lock-out, industrial disputes or acts of terrorism, corrupt, prevent or impair the administration, security, fairness or proper play of this Sweepstakes, so that it cannot be conducted as originally planned, the Sponsor has the right to cancel, terminate, or suspend the Sweepstakes, and in such event to select a winner by random drawing from among all eligible entries received up to the time of cancellation, termination, or suspension. Sponsor is not responsible for late, lost, damaged, incomplete, undelivered, misfiled, illegible, or misdirected entries, or for typographical errors in an entry, these Official Rules or any other materials associated with the Sweepstakes. Entrants are void and will be dis- qualified if they are, in whole or in part, illegible, incomplete, damaged, or do not comply with these Official Rules. By entering, each entrant releases and holds Sponsor and its agents, employees, contractors, representatives, advertising, production and promotion agencies and all related persons harmless from any and all liability for any loss, harm, damages, costs or expenses, including without limitation property damages, personal injury and/or death, arising out of or in connection with participating in this Sweepstakes, the acceptance, possession, use or misuse of any prize, claims based on publicity rights, invasion of privacy or intrusion of privacy, merchant- ize delivery or the violation of any intellectual property rights. 6. Winner List. For name of grand prize winner (available after November 10, 2005), send a self-addressed, stamped envelope to: Winner’s List, THE CHRONICLES OF NARIA: THE LION, THE WITCH AND THE WARDROBE SWEEPSTAKES, c/o Walden Media, LLC, 294 Washington Street, Boston MA 02108.

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